Create Your Own Animal

Animals are well adapted for the habitat they live in. They possess certain attributes which allow them to survive and thrive in some of the harshest of environments.

Your challenge is to create an animal thinking about the characteristics it would require to survive in a habitat of your choosing.

Consider:

- Which habitat will your animal live?
- What will they eat? Will they be a herbivore, carnivore or omnivore?
- How will they move?
- How will they communicate?
- Where will they sleep?
- Will they come out during the day or night?

Draw and annotate your animal below or write a description

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Some adaptations to think about when creating your animal

**Alligator**  
Eyes and nose on top of head to allow it to breath and see while underwater

**Flamingo**  
Shape of the beak filters and traps food. Long legs stop its feathers getting wet

**Giraffe**  
Long neck so it can reach the tallest trees, four stomach compartments to help digest food

**Snake**  
Jaw opens upward and side ways to eat large prey

**Bactrian Camel**  
Humps store fat for energy when they cannot access food. Eye lashes protect its eyes from sand

**Poison Dart Frog**  
Bright colouration to warn predators off

**Zebra**  
Stripes to confuse predators when moving in large groups

**Komodo Dragon**  
Bacteria in their mouths causes septicaemia, incapacitating their prey.

**Arctic fox**  
Changes it coat depending the season to camouflage into its habitat

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